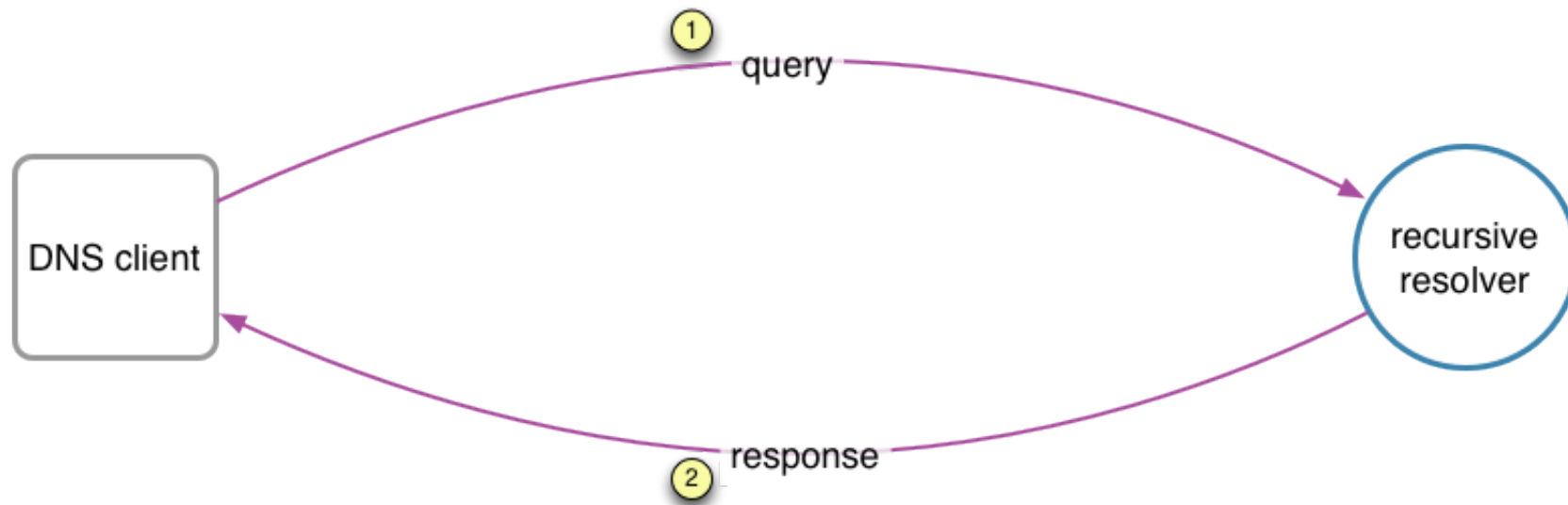


Open recursive resolvers

Jay Daley
2013

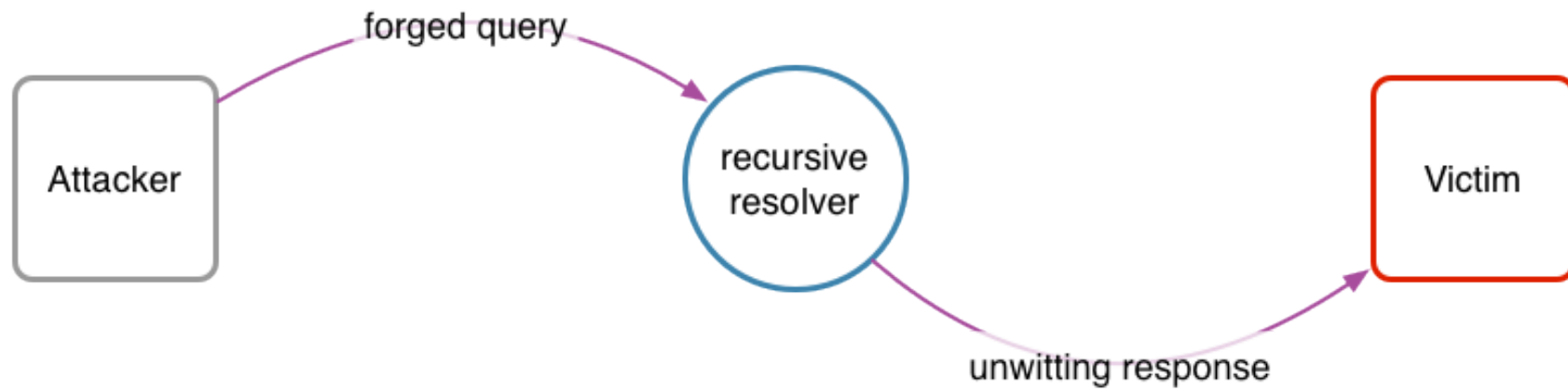


Standard DNS query



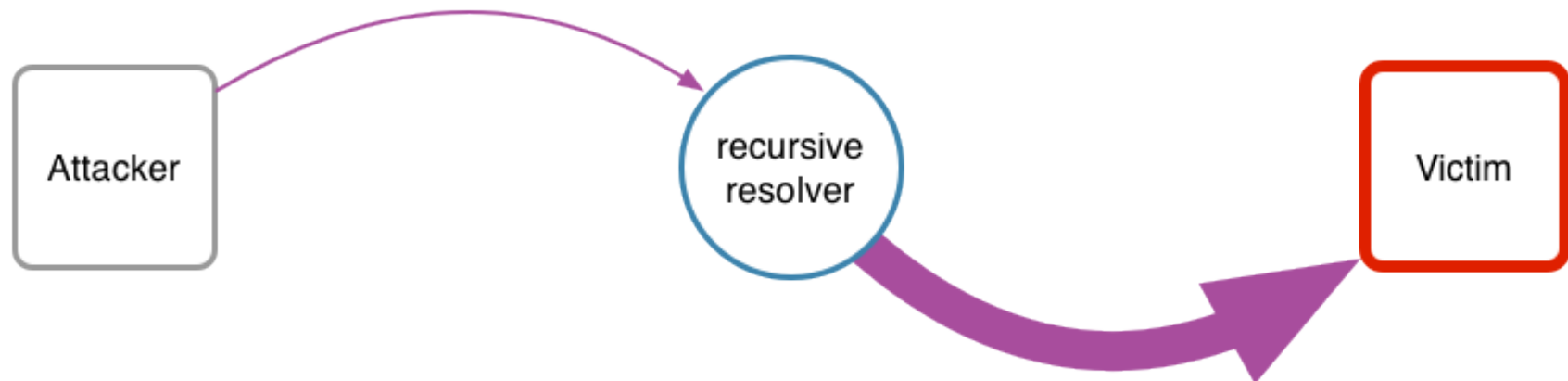
- 🌀 DNS uses UDP
 - 🌀 Trusts source address
 - 🌀 Single packet query – single packet response

Forged query



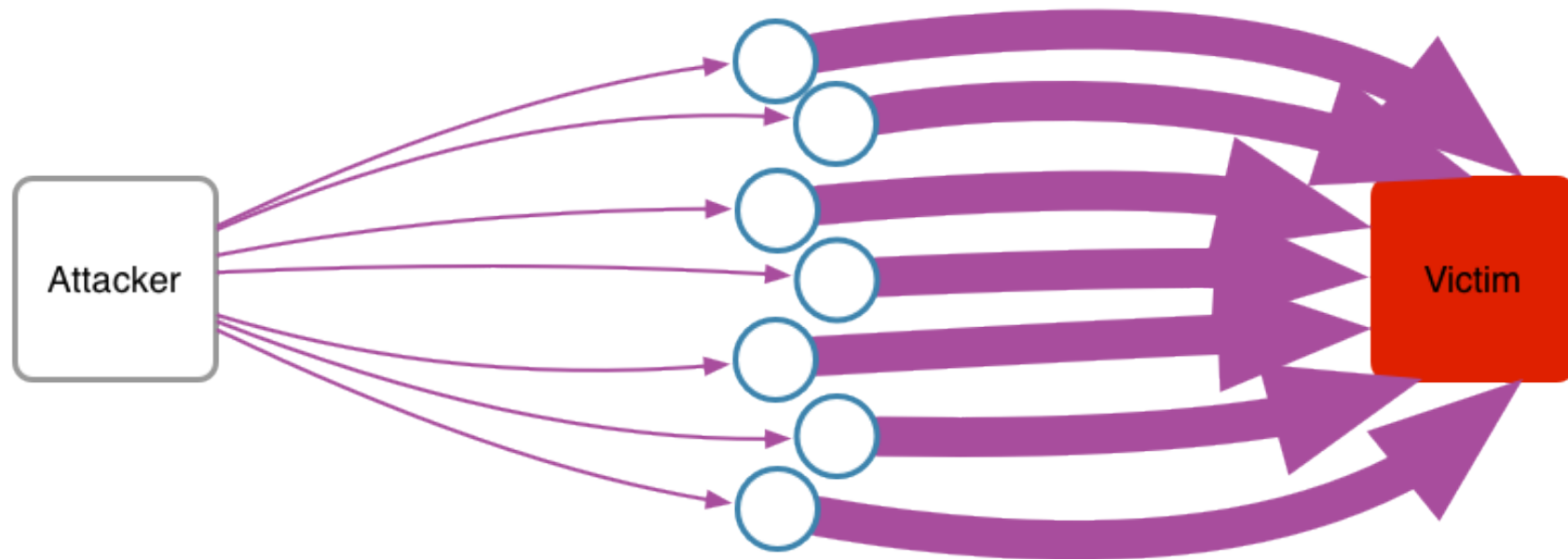
- 🌀 Queries can have fake source address
- 🌀 Resolver responds to that fake address

Traffic amplification



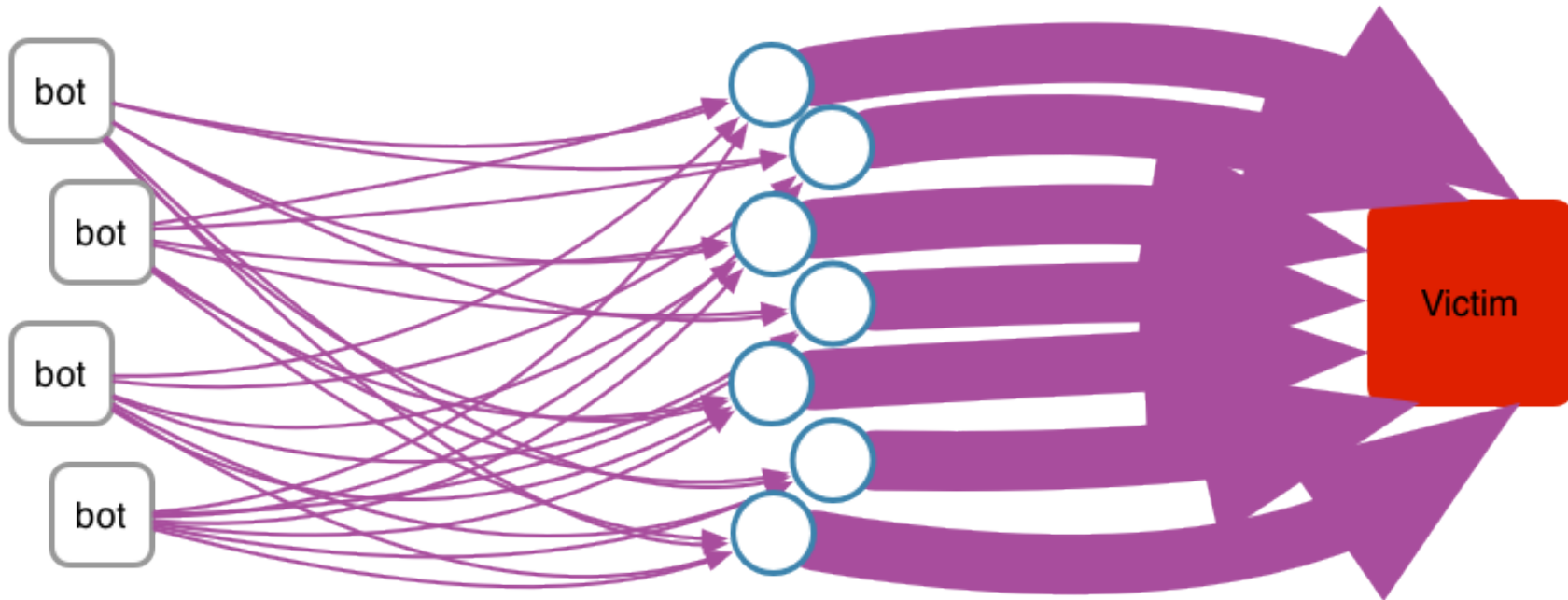
- ❖ Traffic can be amplified by factor of 80
 - ❖ Query is normally 52 to 64 bytes
 - ❖ Response can be over 4000 bytes

Distributed attack



- Use multiple resolvers
 - Over 25 million to use
 - Limits detection by individual resolvers

Distributed botnet attack



- If the attacker controls a botnet
 - Could be 100,000 strong or more

Mitigation

- ☞ Limit networks served (no longer open)
 - ☞ Best mitigation available
- ☞ Rate limit responses
 - ☞ Queries per second to same IP address
 - ☞ Average amplification to same IP address
- ☞ BUT
 - ☞ Very few mitigated
 - ☞ Easy to stay below threshold on any one server

History and future

- 🌀 2005 – First advisories
- 🌀 2006 – Scanning for open resolvers began
- 🌀 2006 – OpenDNS launched
- 🌀 2008 – RFC 5358 published
 - 🌀 “Preventing Use of Recursive Nameservers in Reflector Attacks”
- 🌀 2009 – Google Public DNS launched
- 🌀 Strategic value in open DNS resolvers.
 - 🌀 Collect data
 - 🌀 Filter via DNS
- 🌀 Not going away soon

Any questions?

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